

LES ENFANTS TERRIBLES

Act 3 Scene 6

Death of the Game

Composed by Mark Dunbar

Frantic ♩=170 Agatha arrives, the mound exits

Calmer ♩=70 A: Where's Paul? E: What do you mean? E: What's the matter with you?

Piccolo *f* GP

Flute 1 *f*

Oboe 1 *f*

Oboe 2 *f*

Clarinet 1 *f*

Clarinet 2 *f*

Bassoon 1 *f*

Bassoon 2 *f*

French horns *f*

Trumpet 1 *f*

Trumpet 2 *f*

Trombone 1 *f*

Trombone 2 *f*

Marimba *p* play 8ve if low 'E' not possible

Frantic ♩=170 **Calmer** ♩=70

Xylophone *f*

A tempo ♩=170 Slower ♩=90

E: Paul's asleep as usual I suppose...

E: He said he didn't want to be disturbed.

A: Quick, quick run, we must hurry...(etc)

A: ...and take it.

E stands stock still for a moment.

Picc. *f*

Fl 1 *f*

cor ang *mp*

Mar.

A tempo ♩=170 Slower ♩=90

Xyl. *f*



A tempo ♩=170

A pushes & pulls her

They run, E as if still dreaming

Picc. *f*

Fl 1 *f*

Ob 1 *f*

Ob 2 *f*

Cl 1 *f*

Cl 2 *f*

Bsn 1 *f*

Bsn 2 *f*

Hns *f*

Tpt 1 *f*

Tpt 2 *f*

Tbn 1 *f*

Tbn 2 *f*

A tempo ♩=170

Xyl. *f*

26

Ob 1

Ob 2

Cl 1

Cl 2

Bsn 1

Bsn 2

Detailed description: This block contains the first six staves of a musical score. The staves are labeled Ob 1, Ob 2, Cl 1, Cl 2, Bsn 1, and Bsn 2. At the beginning of the first staff, the number '26' is written. The music starts in a 3/8 time signature. At measure 26, there is a double bar line followed by a key signature change to one sharp (F#) and a time signature change to 2/4. The notation includes various note values, rests, and dynamic markings.

Tpt 1

Tpt 2

Tbn 1

Tbn 2

Detailed description: This block contains the last four staves of the musical score, labeled Tpt 1, Tpt 2, Tbn 1, and Tbn 2. The music continues from the previous block, maintaining the 2/4 time signature and one sharp key signature. The notation includes various note values, rests, and dynamic markings.

Grave ♩=40

They see the mound. It is Paul

A: Arrgh, that disgusting smell

37

Picc.

Hns.

p *ff* *p*

gliss between notes

p *ff*

gliss between notes

p *ff*

Grave ♩=40

Xyl.

ppp *fff*

A tempo ♩=170

Paul lies contorted
lifeless with D's photo
& the poison

Agatha rushes
to Paul

5

Musical score for a symphony orchestra, measures 46-50. The score includes parts for Piccolo, Flute 1, Oboe 1, Oboe 2, Clarinet 1, Clarinet 2, Bassoon 1, Bassoon 2, Horns, Trumpet 1, Trumpet 2, Trombone 1, Trombone 2, and Xylophone. The music is in 2/4 time and features dynamic markings such as *mf* and *f*. The score is divided into two systems. The first system covers measures 46-50, and the second system covers measures 51-55. The tempo is marked 'A tempo' with a quarter note equal to 170 beats per minute. The key signature is one flat (B-flat major or D minor). The score includes various musical notations such as notes, rests, and dynamic markings.

55

Ob 1

Ob 2

Cl 1

Cl 2

Bsn 1

Bsn 2

Hns

Tpt 1

Tpt 2

Tbn 1

Tbn 2



Slower $\text{♩} = 90$

A: He's alive, I think
he's still alive...(etc)

E: ...The doctor's
away...(etc)

65

Picc.

Fl 1

Ob 1

Bsn 1

Bsn 2

Hns

Tpt 1

Tpt 2

Tbn 1

Tbn 2

Mar.

p

p

ppp

con sord.

74

A: Quick, get a thermos!
He's breathing...(etc)

E stares in
amazement!

E snaps out & flies into
action. She exits for thermos

Musical score for woodwinds and brass instruments. The score is divided into two systems. The first system includes Piccolo (Picc.), Flute 1 (Fl 1), Oboe 1 (Ob 1), Oboe 2 (Ob 2), Clarinet 1 (Cl 1), Clarinet 2 (Cl 2), Bassoon 1 (Bsn 1), and Bassoon 2 (Bsn 2). The second system includes Horns (Hns), Trumpet 1 (Tpt 1), Trumpet 2 (Tpt 2), and Mallets (Mar.). The score features various time signatures (2/4, 4/4, 3/4) and dynamic markings (f). The Piccolo part is mostly rests. Flute 1 and Oboe 1 play melodic lines. Oboe 2, Clarinet 1, Clarinet 2, Bassoon 1, and Bassoon 2 play accompaniment. Horns play chords. Trumpets 1 and 2 play melodic lines. Mallets play a rhythmic pattern.

The murderous penny drops. E enters.

Meno mosso ♩=80

A: But I've never had any other letter from you.

A: You mustn't die.

102

Picc. **GP**

Fl 1 *mp*

Ob 1

Cl 1

Bsn 1 *p*

Hns *p < f*

Mar. *pp*

Vib.

139

Fl 1

Cl 1

Cl 2

Bsn 1

Hns

Mar.

147

Picc.

Fl 1

Ob 1

Ob 2

Cl 1

Cl 2

Bsn 1

Bsn 2

Hns

Tpt 1

Tpt 2

Tbn 1

Tbn 2

Mar.

E Hold the revolver up high

A tempo ♩=170

ff

154 A: She's going to shoot **GP** A: She's going to kill me! **Slower** ♩=80 **Paul falters** **E approaches the mirror**

Picc.

Fl 1

Fl.2

Ob 1

Ob 2

Cl 1

Cl 2

Bsn 1

Bsn 2

Hns

Tpt 1

Tpt 2

Tbn 1

Tbn 2

Mar.



162

Fl 1

Fl.2

Bsn 1

Mar.

193

Picc.

Fl 1

Fl 2

Ob 1

Ob 2

Cl 1

Cl 2

Bsn 1

Bsn 2

Hns

Tpt 1

Tpt 2

Tbn 1

Tbn 2

Vib.

fff

p

mp



205

Picc.

Fl 1

Vib.

pp

LX to black
then glimpse of
Dargelos on his
plinth.

216

Picc.

Fl 1

cor ang

Vib.

mp

pp

ppp

p

ppp

Detailed description: This is a page of a musical score for a woodwind and vibraphone ensemble. It features four staves: Piccolo (Picc.), Flute 1 (Fl 1), Cor Anglais (cor ang), and Vibraphone (Vib.). The music is in a key with two flats and a 3/4 time signature. The Piccolo part is mostly rests. The Flute 1 part has a melodic line with dynamics *pp* and *ppp*. The Cor Anglais part has a melodic line with dynamics *mp* and *ppp*. The Vibraphone part provides harmonic support with dynamics *p* and *ppp*. A text box at the top right describes a visual cue: 'LX to black then glimpse of Dargelos on his plinth.' The page number '216' is at the top left.